1. **What are three conclusions we can make about Kickstarter campaigns given the provided data?**

Approximately 74 percent data is from US, either kickstarter is more popular in US or sufficient data has not been collected internationally.

Theaters is the most successful category on Kickstarter followed by music especially plays and rock music respectively.

Kickstarter Campaigns have shown a steady increase every year except for a dip in 2016.

1. **What are some of the limitations of this dataset?**

Data is mostly limited to one country.

1. What **are some other possible tables/graphs that we could create?**

Percentage representation of countries and success rate/ country.